

New Zealand Programming Contest 2021

ON-LINE CONTEST

Auckland will be at Covid Alert Level 4 during the contest; other sites will probably be at level 3 or possibly level 2.

We will therefore run an on-line contest, but any sites that are at a level where they are permitted to accommodate contestants are free to do so. Schools or other organisations may similarly host teams if they are permitted by their alert levels to do so.

Registration

As far as possible, this will take place during the practice session, the time for which will be announced on the website (<http://www.nzprogcontest.org.nz>).

Teams

Contestants will have to use their own computers unless competing at an organised site.

At levels 3 and 4, contestants will not be able to share a workspace unless they are part of the same bubble. Those in the same team may collaborate (for example by phone or through Zoom) and should have a single DOMjudge account. Team managers may collaborate with the team during the practice session to assist with setting up a workable system, but may not assist during the contest itself.

Contestants unable to form a team on contest day may compete individually.

Categories

Anybody in New Zealand may compete in the Open category. Contestants from Australia or anywhere else outside New Zealand should instead compete in the ANZAC League which uses the same problems and runs at the same time.

To compete at School or Tertiary level, contestants must be authenticated by their team manager. If contest staff are unable to verify this, teams may be moved to the Open category.

Fees

Fees are paid to sites to offset the costs of running the contest, eg buying pizzas. Teams competing on-line will not be charged.

Contest

The contest will run at the advertised time and will be administered through DOMjudge as normal. Results will be published once they have been validated.

Problem statements will be available through DOMjudge, and may be printed for convenience.